

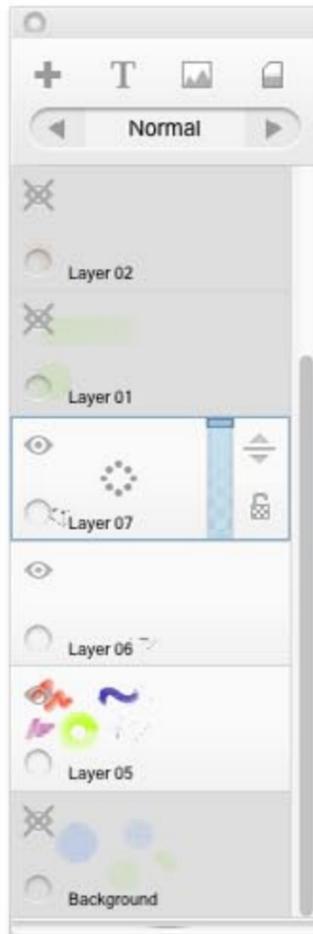
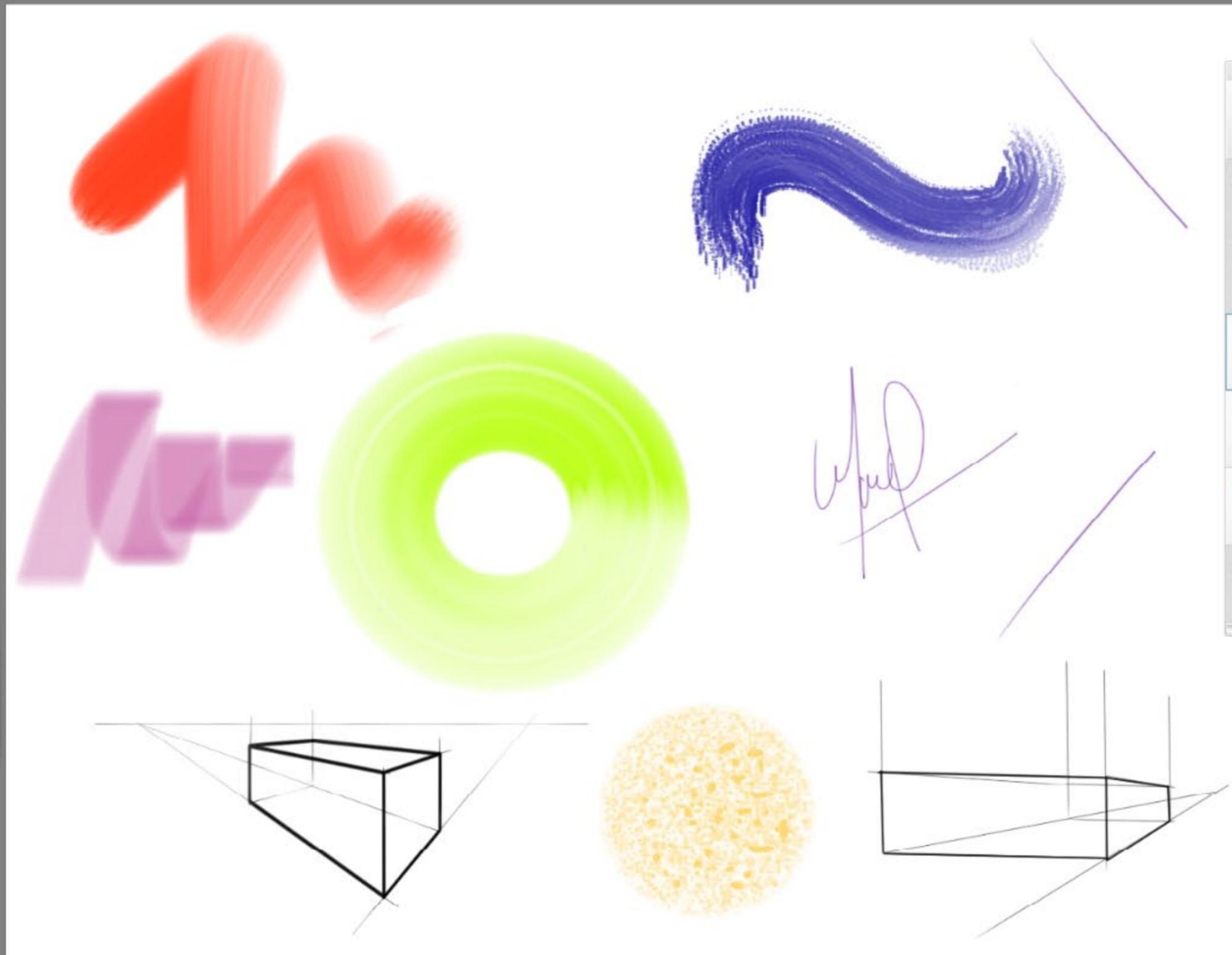
How to Use Sketchbook Pro for drawing animals

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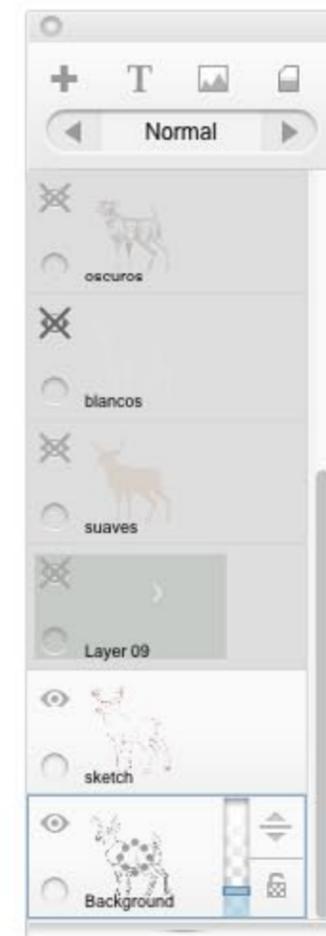
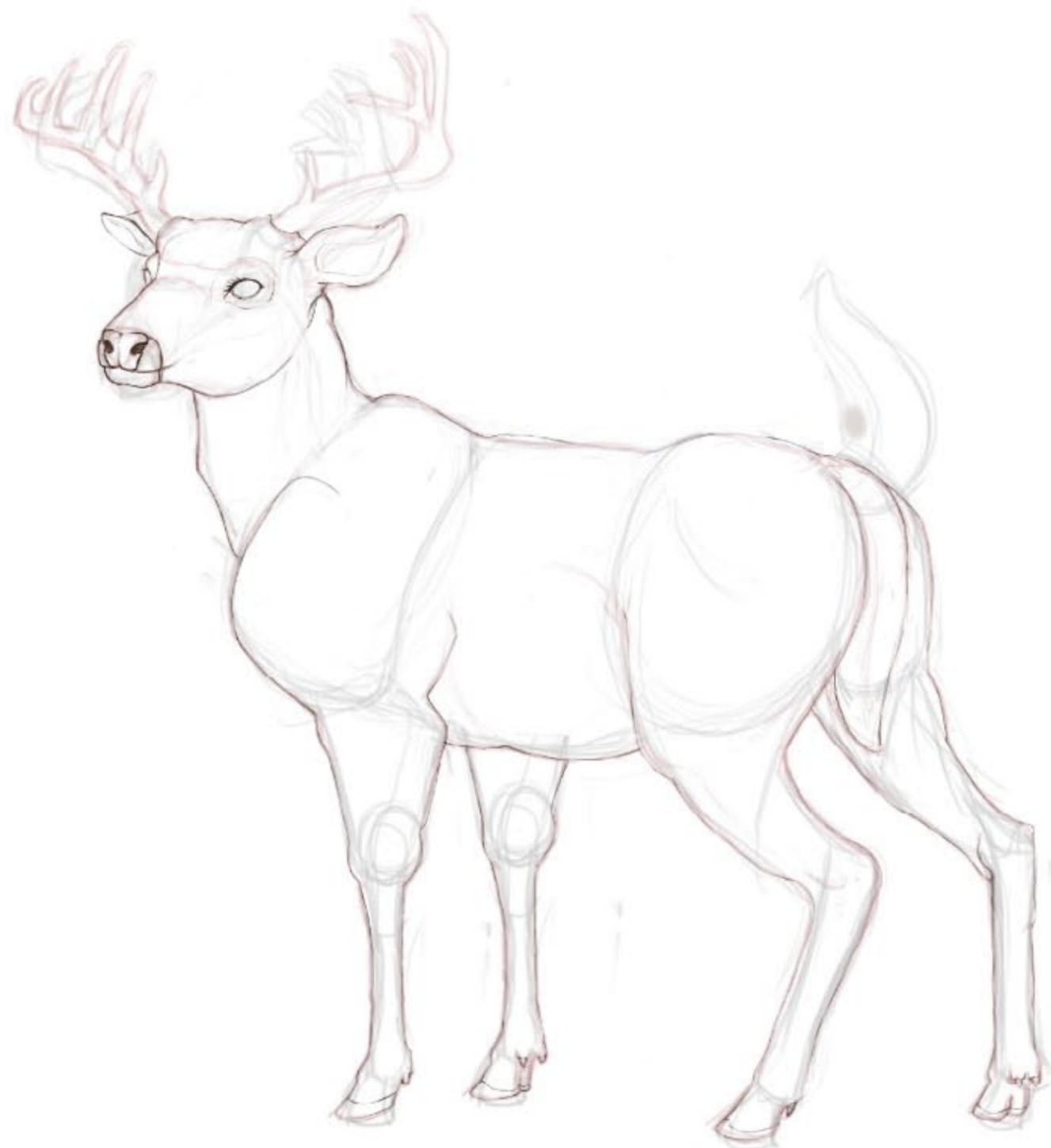
The Autodesk SketchBook Pro software you can use for different things such as drawing, annotations and to make designs of different things. I think this program helps us to improve the way we express our creativity and improve the presentation of the drawings.





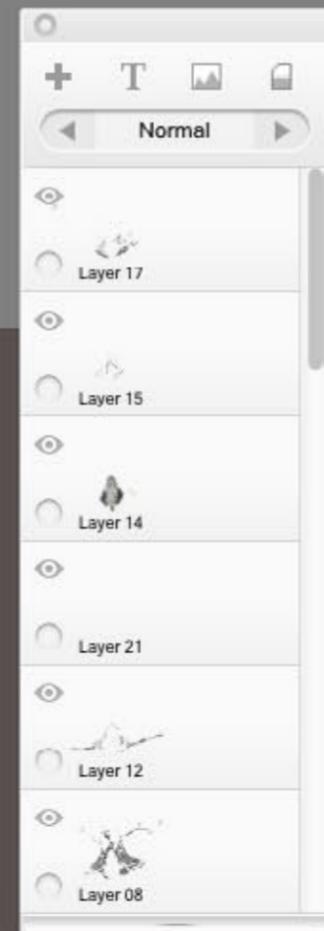
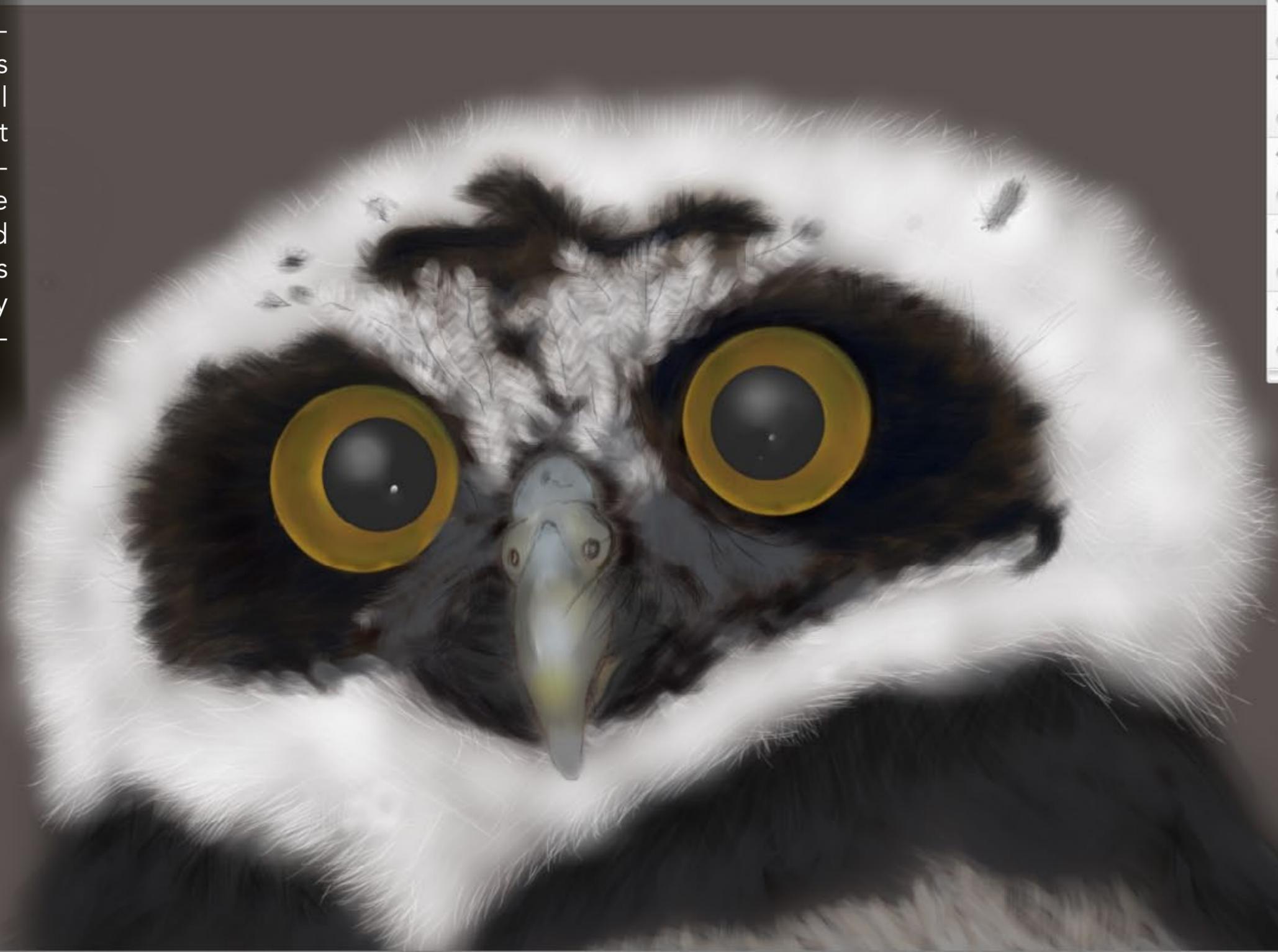
The features that distinguish SketchBook from other programs, is that its few tools are easy to comprehend. This user-friendly aspect transforms it into one of the best and preferred software programs in the area of rapid sketching.

Tools like ellipses, rules and templates make it a very friendly and easy to learn software program. Because of that, this program is designed to introduce beginners to digital drawing perhaps for the first time.





I think that using Sketch-Book is not a science, it is very easy to use, since all tools are basic and do not need much of an explanation. The first time you use SketchBook does not need any tutorial because it has all the basic tools of many other normal drawing program.

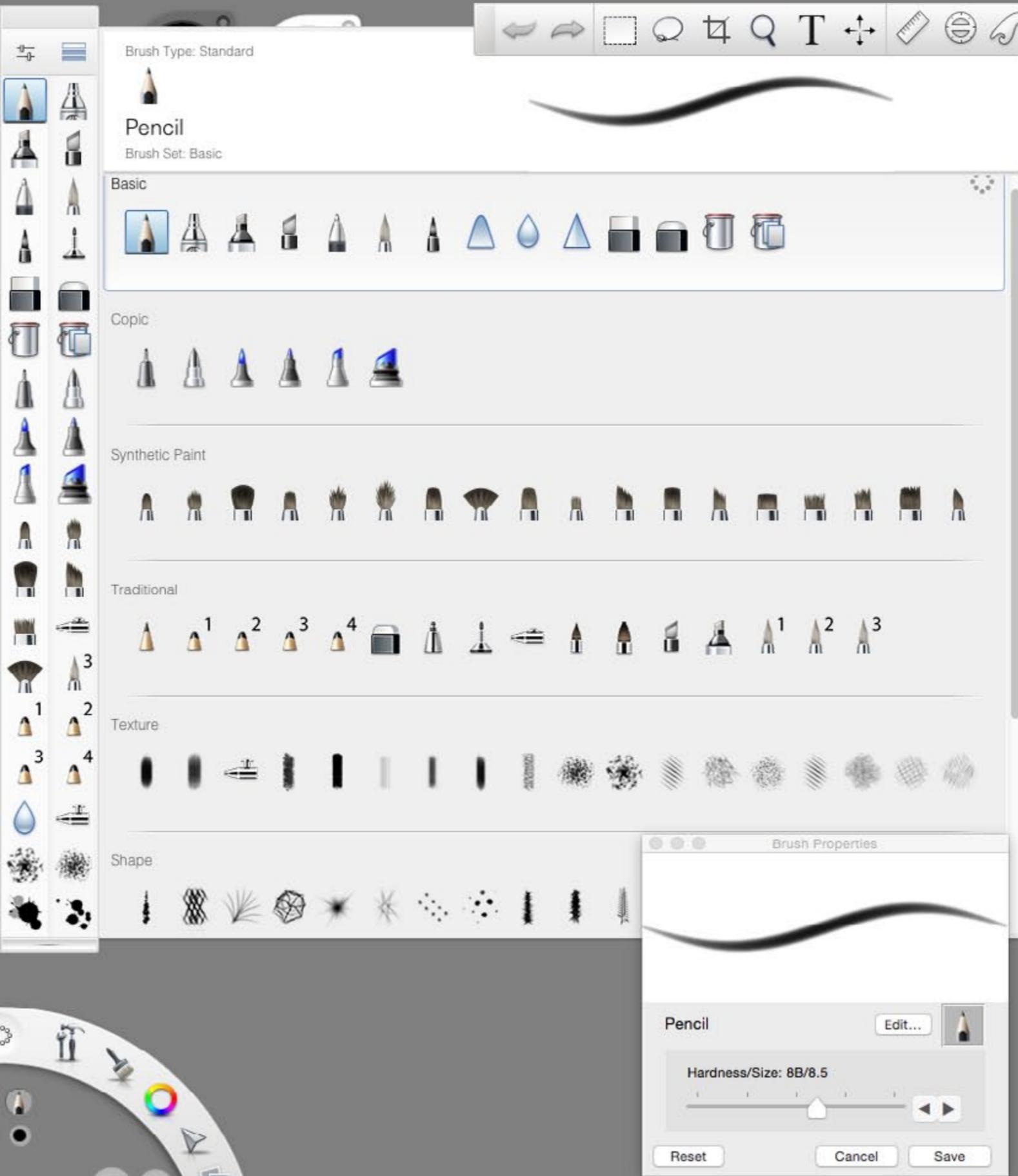




Thanks to how easy it is to use this program, in FLAAR we used to teach children from several villages in Guatemala how to draw on a pen tablet; kids that have the desire to learn, excel and fulfill their dream of drawing. There are many people with the passion of the art of drawing, which now have the opportunity to learn how to use drawing programs as they have a good education in Guatemala. In the department of illustration at our digital imaging review institute (FLAAR) we take care to teach the basics of how to use a computer and employ Sketchbook, so they can exploit their creativity by drawing and doing what they like most.

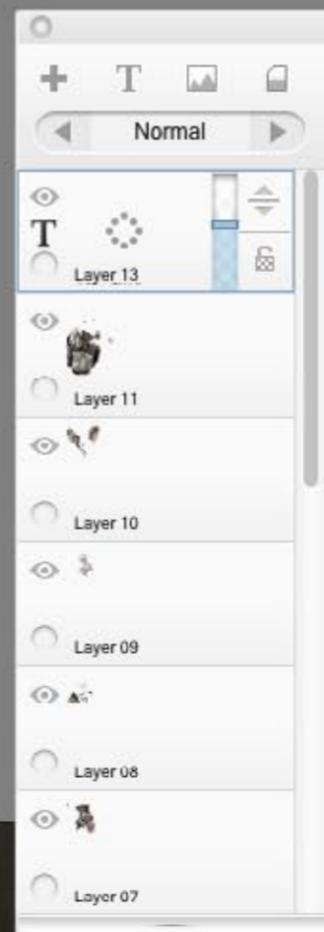






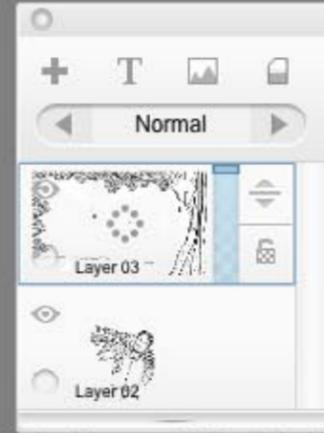
I like to have diversity SketchBook brush as it leaves us to use and combine different techniques of drawing and painting. The union of different brushes and painting techniques gives us the benefit of combining and fusing techniques to create different effects on our drawings.

Sketchbook also gives us the benefit of using non-linear layers as many programs, each layer can modifiable opacity, classify them by color, duplicate and mix it.





By writing reviews on this software, we can assist students around the world to encourage them to jump in and learn to do illustrations electronically.



In FLAAR all illustrators use SketchBook Pro to make drawings of different animals and plants of the Maya culture, also to storyboard stories and novels inspired by Dr. Nicholas Hellmuth.

This program helps us each storyboard drawings look professional and become more readily visible by taking less time which would have been required using paper and pencils.



